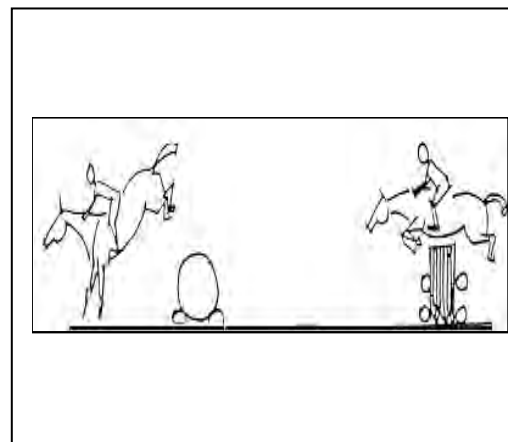




# P.T.V



## Path crossing

<b>Young riders</b>	1 <sup>th</sup> jump 0,80 m 2 <sup>nd</sup> jump 0,90 m
<b>Seniors</b>	1 <sup>th</sup> jump 0,9 m 2 <sup>nd</sup> jump 1,10 m

### Equipment...

- 2 red flags
- 2 white flags
- 1 number
- 2 letters: A and B

### Features...

A combination of two obstacles to be jumped, built on stable and level ground.

- Front width: 3 m
- Distance between the two elements: see table below.

### Objective : Path crossing

Highlighting the forwardness of the horse as well as the correct approach and attitude of the rider allowing good control.

### Effectiveness faults...

#### Before the difficulty

- Running out
- Error of course corrected
- Stepping back
- Refusal
- Circling

*A change of gait and jumping from a standstill is authorized.*

### Style faults...

- Irregular forward motion
- Incorrect rider position
- Not over stirrups and light
- Loss of balance of the horse or rider
- Incorrect rider aids
- Horse moving sideways

## Distances between two jumps

Path crossing	<b>1 stride</b>	<b>2 strides</b>
Tree trunk or Hedge - Tree trunk or Hedge	7,30 m	10,50 m
Tree trunk or Hedge – Step up	7 m	10 m
Tree trunk or Hedge - Drop	6 m	9,50 m
Step up – Tree trunk or Hedge	5,40 m	9,50 m
Drop - Tree trunk or Hedge	7 m	10 m
Tree trunk or Hedge - Ditch	6,50 m	9,50 m
Ditch - Tree trunk or Hedge	6,50 m	9,50 m
Step up - Step up	5,40 m	7,50 m
Drop - Drop	6 m	9,50 m
Ditch - Ditch	Non	Non

