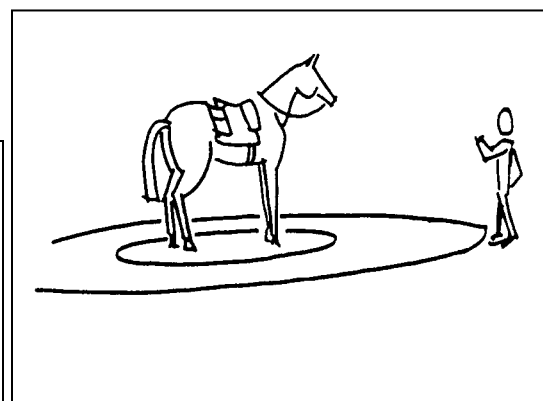




P.T.V



Immobility

Young riders	X
Seniors	

Equipment...

Two concentric circles:

- inner circle 4 m diameter,
- outer circle 8 m de diameter.

- 1 red flag and white flag.
- 1 number
- Marking equipment: sand, paint, etc
- 1 timer.

N.B.: provide a closed area to avoid horses escaping.

Features...

- The rider can enter the obstacle either ridden or leading the horse.
- The stirrups must be put up or crossed over the saddle if the rider leads the horse into the obstacle.
- When the horse or rider enters the inner circle, the first timer is started.
- The rider has 10 seconds to position the horse and come out of the inner circle.
- When the rider is between the two circles, a neutral non-timed zone, any action by the rider is considered a fault.
- When the rider comes out of the outer circle, the second timer is started and the rider must remain immobile.
- The timer stops when the rider acts or when the horse comes out of the inner circle.
- The horse can move within the small circle.
- The reins must be left free on the neck and the lead line attached.
- Use of the voice is authorized.

Time...

The rider is given 1 point per second during which the horse remains in the inner circle.

Objective : Immobility

The horse must remain 10 seconds in the circle.

Effectiveness faults...

Before the difficulty

- Running out
- Error of course corrected
- Stepping back
- Refusal
- Circling

In the difficulty

Rider actions:

- 1th intervention
- 2nd intervention
- 3rd intervention

