

International Driving TREC Rules

PTV DATA SHEET

4 – DRIVING WITH ONE HAND

FEATURES

- Width of the entry gate 3 meters minimum.
- Distance between the entry gate and the post between 20 and 25 meters
- The direction for turning around the post may be imposed by the colour of its top
- The driver holds the reins in one hand and the whip in the other

EQUIPMENT

- -2 red flags
- -2 white flags
- -1 number
- 1 post with a coloured top

OBJECTIVES

Keeping to the highest initially chosen gait

EFFECTIVENESS FAULTS

- Break in forward motion, change of gait
- Running out
- Stepping back
- Refusal
- Circling

CHOICE OF GAIT

- Canter
- Trot

- Walk

In the event of change in gait the slowest gait is taken, going back into the initial gait does not count in the score

PENALITES

- No whip in the hand
- Brutality
- Dangerous driving
- Knocking over the post
- Taking back 2 reins
- Driver or groom stepping down from the carriage
- Carriage tipped
- Uncorrected course error



PTV SCORE SHEET

4 – DRIVING WITH ONE HAND

| CORRIDOI N° STEWARD Rider N° | № STEWARD: | | | | | Piquet Entrée Sortie 20 à 25 m | | | | | |
|---------------------------------------|---------------|--|---|--|---|---|------------------|---------|---|-------------------|--|
| | | | | | | | | | | | |
| | | | | | | MARKING SCHEME: E + G - P | | | | | |
| | | | | | Effectiven | ess E | Gai | t G | Penalty P | | |
| | | | | | Correct 1 fault | 7 | canter + trot | ⊦3 0 | No whip in the hand Brutality Dangerous driving | -10 -10 -10 | |
| | | | | | | т | | U | Knocking over post | -10 | |
| | 1 | | | | 2 faults | 1 | walk | -2 | Taking back 2 reins | -10 | |
| | | | 1 | | | • | | - | Foot on ground: driver o | | |
| | 1 | | 1 | | 3 faults | 0 | | | Tipped carriage | -50 | |
| | | | | | | | | | Error of course | eliminated | |
| | | | | | A mark of 0 for effectiveness or as a penalty leads to an overall mark of 0 | | | | | | |

7 = no effectiveness fault: no break in forward motion, no running out, no refusal, no circling

4 = 1 effectiveness fault: 1 break in forward motion, etc.

1 = 2 effectiveness faults: 2 break in forward motion, etc.

0 = 3 effectiveness faults: etc ...